Year 5
Autumn 1 2026

Week	English	Reading	Maths	Science	History	Geography	Art	DT	RE	Computing	French	Music	RSHE	PE
Week 1 02.09.26	Setting – The Promise	2e. Predict what might happen (fiction, non-fiction & poetry) Fluency Comprehension : Fiction	**Place Value** -Roman Numerals -Numbers to 10,000 -Numbers to 100,00	**Living Things and their Habitats** Explore life cycle of amphibians and mammals		**The World** Locate world countries and major environmental regions.		**Arch Structures** Identify the features of an arch bridge		**Coding** Understand some ways that code can be simplified so that it is easier to read and runs more efficiently.			What it means to be and feel safe.	
Week 2 07.09.26			**Place Value** -Partition numbers to 1,000,000 -Numbers to 1,000,000 - Read and write numbers to 1,000,000 -Powers of 10 -10 to 100,000 more or less	**Living Things and their Habitats** Explore life cycles of insects and birds	Henry VIII		**Pop Art** Understand the origins and key features of Pop Art.		Understand what happens during a harvest festival		**Schools** Classroom Objects		Early Warning Signs	**<u>Dance</u>** Create dance moves based on magnetic forces **<u>Outdoor PE</u>** See outdoor PE medium term plans
Week 3 14.09.26	Retell – The Promise	2a. Give/ explain the meaning of words in context. (fiction, non-fiction & poetry) Fluency Comprehension : Non-Fiction	**Place Value** -Numbers to 1,000,000 -Compare and order numbers to 100,000 -Compare and order numbers to 1,000,000 -Round to the nearest 10,100 and 1,000 -Round within 100,000	**Animals, including Humans** Identify stages of human development on a timeline		**The World** Name and locate countries and cities of the Americas.		**Arch Structures** Experiment with a variety of materials to create a prototype of an arch.		**Coding** Program a computer simulation using 2Code.		**Song Writing** Identifying & comparing musical styles & notation	Network Hand	**<u>Dance</u>** Include the skill of instrumentation in movement plans **<u>Outdoor PE</u>** See outdoor PE medium term plans
Week 4 21.09.26	The Last Viking (first Chapter) Retell		**Place Value** -Round within 1,000,000 -End Unit Test **Addition and Subtraction** -Mental strategies -Add more than four digits -Subtract more than four digits	**Animals, including Humans** Explore the gestation period of humans and other animals	**British History** When and why did the Vikings come to Britain		**Pop Art** Practise using comic book techniques to create Pop Art.		Recognise the importance of religious freedom by interpreting news report		**Schools** What is your favourite subject?		Using Networks	**<u>Dance</u>** Use different pathways and choreographic technique **<u>Outdoor PE</u>** See outdoor PE medium term plans

Week 5 - 28.09.26 Bikeability	The Last Viking (Chapter 2)	2b. Retrieve and record information (fiction, non-fiction & poetry) Fluency Comprehension : Fiction	**Addition and Subtraction** -Round to check answers -Inverse operation -Multi-step addition and subtraction -Compare Calculations -Find missing number -End unit Test **Multiplication and division** -Multiples -Common multiples	**Properties and Changes of Materials** Compare and group together everyday materials based on their properties		**The World** Identify physical features and environmental regions of the Americas and how this affects land use.		**Arch Structures** Plan a school with an arch structure		**Coding** Know what decomposition and abstraction are in Computer Science.		**Song Writing** Read and perform pitch notation within an octave	Explore how food labels can help in making healthier choices.	**<u>Dance</u>** Use smooth transition **<u>Outdoor PE</u>** See outdoor PE medium term plans
Week 6 - 05.10.26 Bikeability	The Last Viking – Retell (Chapter 3)			**Properties and Changes of Materials** Give reasons based on evidence from comparative testing to decide uses of everyday materials	**British History** Were the Vikings raiders, traders or something else.		**Pop Art** Explore typography and lettering in Pop Art.		Consider the challenges some religious figures faced by looking at Jewish, Christian and Sikh stories		**Schools** Designing timetables		Reflect on how active I am	**<u>Dance</u>** **BIKEABILITY** **<u>Outdoor PE</u>** See outdoor PE medium term plans
Week 7 12.10.26	Pip and Egg – Retell	2c. Summarise main ideas from more than one paragraph. (fiction, non-fiction & poetry) Fluency Comprehension : Non-fiction	**Multiplication and division** -Factors -Common factors -Prime numbers -Square numbers -Cube numbers	**Forces** Explain unsupported objects fall towards the Earth because of the force of Gravity		**The World** Identify the Prime Meridian and world time zones.		**Arch Structures** Make a prototype of our school		**Coding** Understand what a function is and how functions work in code.		**Song Writing** Use & know what a musical introduction is/ Play melodies on instruments	Compare the impact of different physical activities on the body.	**<u>Dance</u>** Perform dances to an audience **<u>Outdoor PE</u>** See outdoor PE medium term plans
Week 8 19.10.26	Pip and Egg – Retell		**Multiplication and Division** -Multiply by 10, 100 and 1,000 -Divide by 10,100 and 1,000 -Multiples of 10,100 and 1,000 -End unit Test	**Forces** Identify the effects of air resistance on a moving object	**British History** Where were the Viking trading routes and why was trade important		**Pop Art** Explore printing techniques inspired by Pop Art.		Explain why Bandi Chhor Divas is celebrated by many Sikhs		**Time** Telling the time		Recognise a range of complex feelings	**<u>Dance</u>** Reflect on **<u>Outdoor PE</u>** See outdoor PE medium term plans